Rust Server | ProRedLine©



ProRedLine Customer Manual 26-12-2024



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Installing your new server

Great! You've just purchased a Rust server subscription on ProRedLine. Once payment is completed, a new server will be installed on your account. The process is as follows:

The Emails You Will Receive and the Installation Process

First, you will receive an email from the webshop informing you of the current status of your order. If payment has been completed, the order will begin processing. After a few minutes, you will receive another email indicating that the order has been completed, meaning your server installation will start.

If you are a new customer, you will receive a third email notifying you that a new account has been created at <u>https://dashboard.proredline.com</u>. This email will include a password reset link to set up your first password. Make sure to remember this password. If you wish to set up MFA, please refer to the Server Dashboard Manual you received.

Once your server installation is complete, you will receive the final email notifying you that the server is ready for use. At this point, you can sign in to your account at https://dashboard.proredline.com and access your server dashboard.

For further information regarding the dashboard functionality, please refer to the **Server Dashboard Manual** you received.

The specific options for your server

Once the server has been installed, you will need to configure it before it can run as expected. This configuration process will vary depending on the type of server you've purchased. Please follow the specific instructions provided in the server manual to ensure your server is properly set up and optimized for your needs.

Startup tab

On your server's dashboard, go to the "Startup" tab. Here, you will find several settings that you can configure according to your specific needs. Below is a list of options available for your ARK: Survival Ascended server in the "Startup" tab:

1. STARTUP COMMAND and DOCKER IMAGE are read-only variables and cannot be modified.

Variables:

- 1. **SERVER NAME.** This is the in-game name of your server. You can change it to whatever you like.
- 2. **MODDING FRAMEWORK.** The default option is vanilla, but if you want a modded server, you can choose between Carbon and Oxide. Note that a modded server may require more resources than you currently have.
- 3. **LEVEL.** This is the world file for your server to use.
- 4. **DESCRIPTION.** This is the in-game description for your server. The default is "Powered by ProRedLine," but you can change it to anything you like.
- 5. **URL.** This is the URL for your server. It appears when you click the "Visit Website" button. The default is https://proredline.com, but you can change it to any URL you prefer.
- 6. **WORLD SIZE.** This is the world size for a procedural map.
- 7. **WORLD SEED.** This is the seed for a procedural map.



- 8. **MAX PLAYERS.** This sets the maximum number of players allowed on your server at the same time. We do not recommend increasing this value too much, as it can break your server.
- 9. **SERVER IMAGE.** This is the header image for your server listing. You can use any URL you like.
- 10. **(READ ONLY) QUERY PORT.** This is your query port, used by Steam and Rust to display your server in the server list. You cannot change this value.
- 11. **(READ ONLY) RCON PORT.** This is your RCON port. RCON is currently under development and disabled for your server.
- 12. **RCON PASSWORD.** This is the password required by your RCON tool to connect to your server.
- 13. **SAVE INTERVAL.** This sets the server's auto-save interval in seconds.
- 14. **(READ ONLY) ADDITIONAL ARGUMENTS.** This field specifies any extra startup options. You cannot edit this field directly. If you need to make changes, please create a ticket at https://proredline.com/support.
- 15. **(READ ONLY) APP PORT.** This is the port used for the Rust+ app. This feature is under development and disabled for your server.
- 16. **SERVER LOGO.** This is the circular logo for your server on the Rust+ app. You can use any URL you like.
- 17. **CUSTOM MAP URL.** This allows you to overwrite the map with one from a direct download URL. Invalid URLs will cause the server to crash.

Final Steps:

Once everything is set up, you can start the server from the **"Console"** tab by clicking **"Start"**. Please allow some time for the server to start.

Config File Changes:

If you wish to change settings not listed in the Variables section, you can edit the server's config file. However, be aware that any changes to the config file that correspond to settings in the Startup tab will be overwritten by the Variables options. Therefore, it's recommended to only modify the config file for settings not available in the Startup tab.

Legal information for your server

When managing and configuring your server, it is important to adhere to the following guidelines:

- 1. **Facepunch Code of Conduct**: Make sure you follow Facepunch's <u>Code of Conduct</u> when running your server. This ensures that you maintain a positive and respectful environment for all players.
- 2. **ProRedLine Terms of Service (ToS)**: Be aware of ProRedLine's <u>Terms of Service</u>. This document outlines the rules and responsibilities of using ProRedLine's services, including hosting and server management.
- 3. **ProRedLine Acceptable Use Policy (AUP)**: Ensure that your server complies with ProRedLine's <u>Acceptable Use Policy</u>. This policy defines what is acceptable and unacceptable behavior on the platform, helping to protect the integrity of the service and the community.



By following these guidelines, you can ensure that your server remains compliant with the relevant legal and ethical standards.

Reinstall your server

If you need to reinstall your server, follow these steps:

- 1. **Go to the "Settings" Tab**: Navigate to the "Settings" tab in your server dashboard.
- 2. **Scroll Down**: Look for the option to reinstall your server.
- 3. Click on "Reinstall Server": This button will initiate the reinstallation process.

Important Note: Reinstalling your server will delete all of your current files and configurations. It will replace them with a fresh, clean installation. Make sure to back up any important data before proceeding with this action.

Support for your server

If you encounter any issues or have questions regarding your server at ProRedLine, you can reach our support team at:

ProRedLine Support

For questions specifically about the game, we recommend contacting the official game support for Rust:

Survive The Ark Support

Partial Development Features

We are still working on the following features for your server:

1. **RCON**:

RCON requires an extra port to be opened for your server. Due to security concerns, we have decided to disable RCON on your server until we can implement a secure solution for this issue.

2. Rust+ App:

The Rust+ app also requires an additional port to be opened for your server. As this introduces security risks, we have temporarily disabled the Rust+ app port on your server until we have a secure solution in place.

We will notify you once these features are fully implemented and available for use.