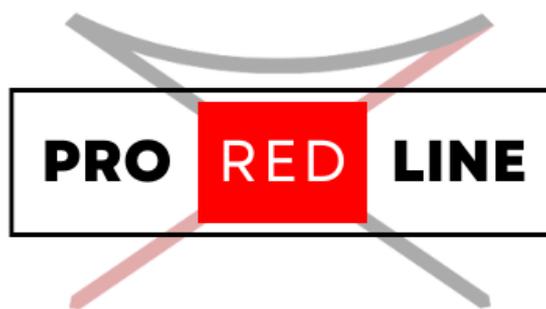


# ETS2 Server ProRedLine©





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## Installing your new server

Great! You've just purchased a Euro Truck Simulator 2 server subscription on ProRedLine. Once payment is completed, a new server will be installed on your account. The process is as follows:

### The Emails You Will Receive and the Installation Process

First, you will receive an email from the webshop informing you of the current status of your order. If payment has been completed, the order will begin processing. After a few minutes, you will receive another email indicating that the order has been completed, meaning your server installation will start.

If you are a new customer, you will receive a third email notifying you that a new account has been created at <https://dashboard.proredline.com>. This email will include a password reset link to set up your first password. Make sure to remember this password. If you wish to set up MFA, please refer to the Server Dashboard Manual you received.

Once your server installation is complete, you will receive the final email notifying you that the server is ready for use. At this point, you can sign in to your account at <https://dashboard.proredline.com> and access your server dashboard.

For further information regarding the dashboard functionality, please refer to the **Server Dashboard Manual** you received.

### The specific options for your server

Once the server has been installed, you will need to configure it before it can run as expected. This configuration process will vary depending on the type of server you've purchased. Please follow the specific instructions provided in the server manual to ensure your server is properly set up and optimized for your needs.

#### Startup tab

On your server's dashboard, go to the "Startup" tab. Here, you will find several settings that you can configure according to your specific needs. Below is a list of options available for your Euro Truck Simulator 2 server in the "Startup" tab:

1. STARTUP COMMAND and DOCKER IMAGE are read-only variables and cannot be modified.

Variables:

1. **AUTO UPDATE.** By default, your server checks for updates every time it starts. We recommend keeping this option enabled, but you can disable automatic updates here if needed.
2. **LOBBY NAME.** This is the name of your ETS2 server. It will be displayed in the server list.
3. **STEAM AUTH TOKEN.** Here, you need to enter your personal Steam Auth Token. You can obtain this token by visiting [Steam's Game Server Management page](#), logging in, and creating a new token for ETS2. The App ID is **227300**. You can choose your own 'Memo.' Once done, click 'Create' and paste the generated token into the 'Steam Auth Token' field



in your server's dashboard.

Starting your server:

- Once you have configured all the settings, you can start the server by going to the **"Console"** tab and clicking **"Start"**.
- Wait a few moments for the server to boot. When you see the message: **[MP] Session running.**
- Your server is fully booted and ready to be joined.

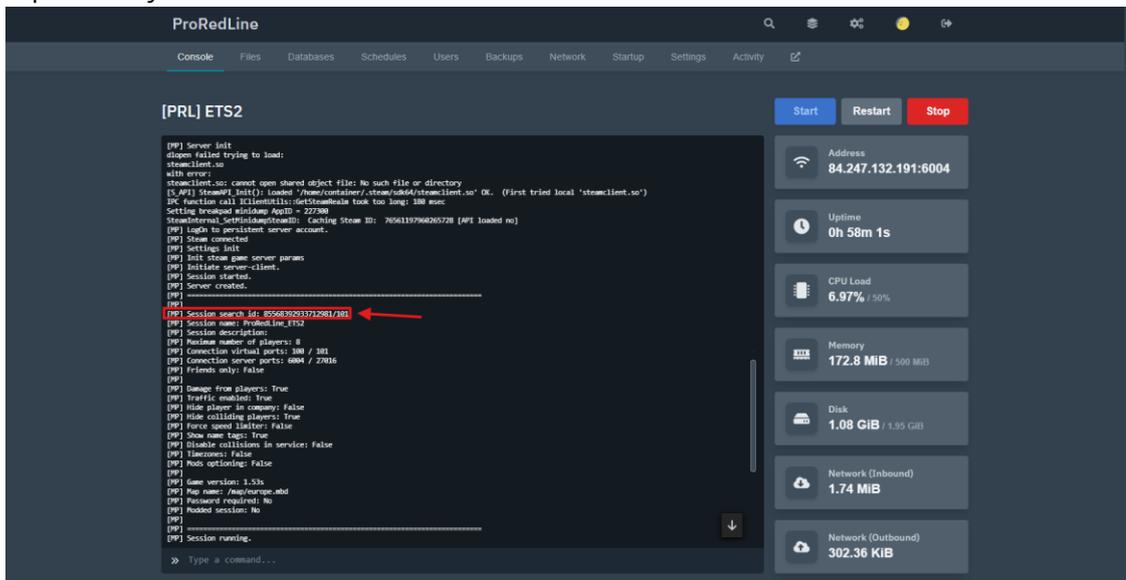
### Changing Configurations:

If you wish to change settings not listed in the **Variables** section, you can edit the server's config file located at `/home/container/.local/share/Euro Truck Simulator 2/server_config.sii`. However, note that any changes to the **Variables** options in the **"Startup"** tab will override the corresponding settings in the config file. We recommend only changing values in the config file that are not listed in the **Startup** tab.

### Joining your server

Joining your Euro Truck Simulator 2 server is a bit different from most games.

1. Once your server has started, you can find your 'Session Search ID' in the console. This ID represents your server.

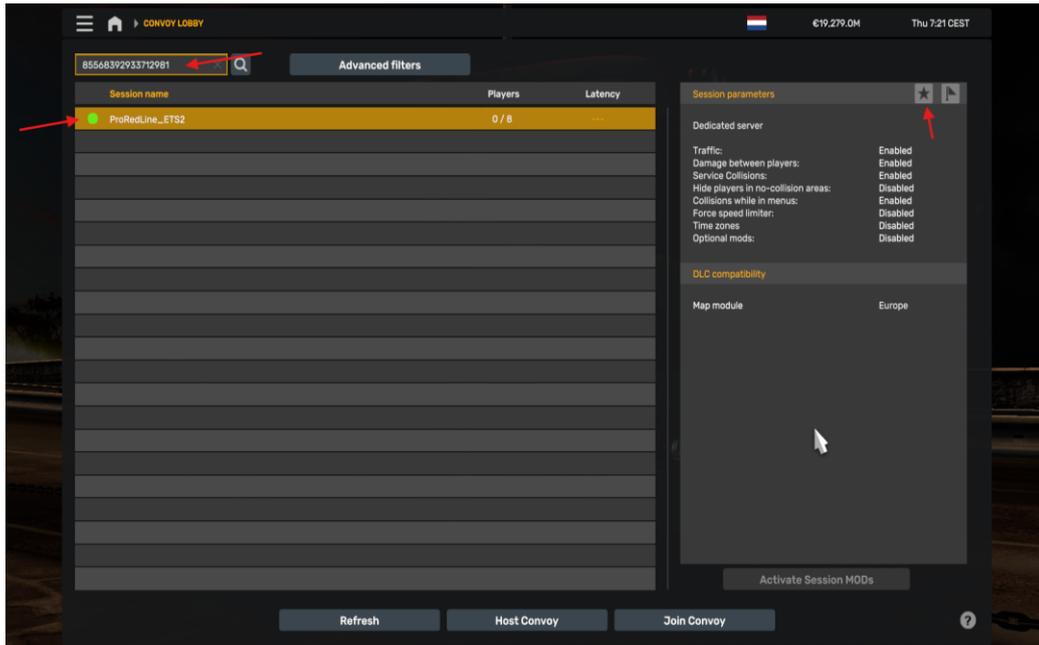


- The number before the '/' is your ID. Copy this number to your clipboard.

```
[MP] Session started.
[MP] Server created.
[MP] =====
[MP]
[MP] Session search id: 85568392933712981/101
[MP] Session name: ProRedLine_ET52
[MP] Session description:
[MP] Maximum number of players: 8
```

- Next, paste this number into the search bar in the 'Convoy Lobby' section of ETS2. Your server should now appear at the top of the list.

**Tip:** Add it to your favorites so you won't need to copy and paste your Session Search ID every time.

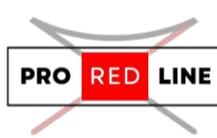


## Legal information for your server

When managing your Minecraft server, it's important to adhere to the following legal guidelines:

- SCS Software's Usage Guidelines:**  
Please review and follow the official SCS Software's Usage Guidelines to ensure your server complies with their policies. You can find the guidelines [here](#).
- ProRedLine's Terms of Service (ToS):**  
Ensure that your server is in compliance with ProRedLine's Terms of Service. You can read the ToS [here](#).
- ProRedLine's Acceptable Use Policy (AUP):**  
Your server must adhere to ProRedLine's Acceptable Use Policy. Please familiarize yourself with the AUP by reading it [here](#).

By following these guidelines, you can ensure that your server operates within the legal boundaries set by both SCS Software and ProRedLine.



## Reinstall your server

If you need to reinstall your server, follow these steps:

1. **Go to the "Settings" Tab:** Navigate to the "Settings" tab in your server dashboard.
2. **Scroll Down:** Look for the option to reinstall your server.
3. **Click on "Reinstall Server":** This button will initiate the reinstallation process.

**Important Note:** Reinstalling your server will delete all of your current files and configurations. It will replace them with a fresh, clean installation. Make sure to back up any important data before proceeding with this action.

## Support for your server

If you have any questions or concerns regarding your server at ProRedLine, you can reach our support team by visiting [ProRedLine Support](#).

For questions specifically related to Minecraft, we recommend contacting SCS Software's support directly through their [Help Center](#).